

Free Spin Bonus
2 Scattered Cart symbols in any position on reels 1 and 5 triggers the free spin bonus.

| Trigger | Entry Award | Spins | Re-trigger? |
| :---: | :---: | :---: | :---: |
| Any 2 Scattered Cart | 0 | 9 | No |
| All symbols are Wild on reels 1 and 5 during the free spin bonus |  |  |  |
| Bet amounts are the same as the triggering base game. |  |  |  |
| Free Spin reels displayed are different from Base game reels displayed |  |  |  |

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Pervasive Gaming develops, deploys and manages state-of-the-art Class II gaming terminals on a fixed daily rate or percentage basis at no upfront cost to casino operators.

The Company's competitive advantage is its ability to deliver a true Class III gaming experience on a certified Class II platform.


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Gold Mining GOMI94D

Base RTP - 51.591\% Bonus RTP - 42.466\% Total RTP - $94.058 \%$ Base Hit Rate - 43.771\%


## Gold Mining GOMI94D

Gold Mining is a Class II Bingo game. Two or more players may be required for the game to start. To enter a game, press "Spin". Interim prizes are paid for matching the predesignated Patterns in the Prize Schedule within 24 balls. Some of the pre-designated Patterns will award the playe with one or more additional free Bingo cards. The Bingo game ends when a player covers all 25 numbers on their Bingo card. This Game Ending Pattern is called a coverall. The coverall pattern pays a prize of 1 cent

Any time after the interim prizes are awarded in an ongoing Bingo game, the player may choose to purchase a new Bingo card by pressing "Spin". The new Bingo card will catch up with the game in progress. The player may continue to purchase additional Bingo cards in the same manner, until the game is completed. When a newer card for the same game has been purchased, any previous card forfeits its chance to win the coverall.

Gold Mining also has an entertaining display of the results of each Bingo card using a 5 reel 25 line display that incorporates Free Spins and Bonus features. Actual Prizes are determined by Bingo play and other displays are fo entertainment only

Symbol Set and Pay Table

| Symbol | Type | $\mathbf{5}$ | $\mathbf{4}$ | $\mathbf{3}$ | $\mathbf{2}$ |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Dynamite* $^{\text {W }}$ | Wild | - | - | - |  |
| Gold Mining | Line | 10,000 | 500 | 100 |  |
| Redhead | Line | 1,000 | 100 | 50 |  |
| Blonde | Line | 750 | 90 | 25 |  |
| Brunette | Line | 500 | 80 | 20 |  |
| Ace | Line | 250 | 65 | 15 |  |
| King | Line | 200 | 60 | 10 |  |
| Queen | Line | 150 | 55 | 10 |  |
| Jack | Line | 125 | 50 | 5 |  |
| Ten | Line | 100 | 45 | 5 |  |
| Cart | Scatter | - | - | - | - |
| TNT*** | Scatter | - | - | - |  |

The Dynamite symbol is wild and can substitute for any other symbol except Scatters.
$*$ Two scattered Cart symbols on reels 1 and 5 triggers 9 Free Spins at $2 X$ multiplier.
***The TNT symbols on reels 1,3 and 5 triggers the Bonus Round.
Picking Bonus
3 TNT symbols in any position on reels 1,3 and 5 triggers the Bonus.

| Trigger | Award <br> Range X <br> Total Bet | Entry <br> Award | Re-trigger? |
| :---: | :---: | :---: | :---: |
| Any 3 TNT <br> symbols on reels <br> 1,3 and 5 | $9-120$ | 0 | No |


"Gold Min" substitutes for all symbols except for scatters. All wins pay from left to right on adjacent reels except for scatters. Only the highest line win is paid. Line wins are multiplied by the credits bet per line.

## Free Spin Feature:

The Free Spin feature is chosen when two "Mining Cart Scatter" symbols appear in any position on reels 1 and 5 in the display. Two scatters trigger 9 free spins. During Free Spins all symbols are Wild on reels 1 and 5 .

## Bonus Game Feature:

The Bonus feature is initiated when three " Scatter Mine symbols appear in any position on reels 1,3 and 5 in the display. During the bonus feature, players can pick from 9 "Mine" icons. Within each Mine is a multiplier value. Players continue to blast open Mines until a terminator (Empty Mine) is hit. When the terminator is hit, the sum of all the multipliers determines the bonus amount. The total bonus accumulated is displayed. The bonus feature results in wins of up to 120X the total bet.

9 icons are displayed to the player in a $3 \times 3$ array.
Each Mine icon hides 1 of 4 possible award amounts, which are revealed when picked

The player blasts open one mine at a time by picking icons until either all mines are open or until an Empty Mine is opened

The player is awarded the value of the sum of the award amounts.

